## PyWorkbench cheat sheet

Version: main



# / Connect PyWorkbench to Ansys Workbench from Python Wbjn\_template = """

Connect to a local Workbench server

Perform these steps to link PyWorkbench with a local session:

- Initiate Ansys Workbench.
- Enter the StartServer() method in the Workbench command window.
- Use the given port number to link PyWorkbench with the server.

from ansys.workbench.core import launch\_workbench
wb = launch\_workbench()

#### Connect to a remote Workbench server

Execute the steps below to link PyWorkbench with a remote session:

from ansys.workbench.core import connect\_workbench
workbench = connect\_workbench(port=port)

## / Launch a Workbench server and start a client

You can launch a Workbench server and start a client through a Python script on the client side.

This script initiates a server on a local Windows-based system:

host = "server\_machine\_name\_or\_IP"
port = server\_port\_number
workbench = connect\_workbench(host=host, port=port)

This script initiates a server on a remote Windows device using appropriate user authentication:

host=host, username=username, password=password

### / Execute scripts on the Workbench server

These methods can be utilized to execute IronPython-based Workbench scripts containing commands or queries, with the help of PyWorkbench:

- run\_script\_string(): Executes a script included within a string
- run\_script\_file(): Executes a script file in the client's working directory

#### Use the run\_script\_file() method:

wb.run\_script\_file("project\_workflow.wbjn")

#### Assign output to global variable:

Assign necessary output from these methods to the global variable wb\_script\_result as a JSON string. This script returns all message summaries from the Workbench session:

#### import json

messages = [m.Summary for m in GetMessages()]
wb\_script\_result = json.dumps(messages)

While executing, the following script displays info, warning, and error levels in the logger.

## / Upload and download files

Use the upload\_file() and download\_file() methods to transfer data files to and from the server.

Use the GetServerWorkingDirectory() query in server-side scripts to obtain the server's operating directory.

This script uploads all PRT and AGDB files in the working directory from the client to the server:

#### wb.upload\_file("model?.prt", "\*.agdb")

This server-side script loads a geometry file into a new Workbench system from the server's directory:

wb.run\_script\_string(
 r""""import os
work\_dir = GetServerWorkingDirectory()

```
geometry_file = os.path.join(work_dir,
    "my_geometry.agdb")
template = GetTemplate(TemplateName="Static
    Structural", Solver="ANSYS")
system =
    CreateSystemFromTemplate(Template=template,
Name="Static Structural (ANSYS)")
system.GetContainer(
    ComponentName="Geometry").SetFile(
    FilePath=geometry_file)
"""
```

)

This server-side script transfers a Mechanical solver output file to the server's directory from Workbench:

```
wb.run_script_string(
    r"""import os
import shutil
work_dir = GetServerWorkingDirectory()
mechanical_dir = mechanical.project_directory
out_file_src = os.path.join(mechanical_dir,
    "solve.out")
out_file_des = os.path.join(work_dir, "solve.out")
shutil.copyfile(out_file_src, out_file_des)
"""
)
```

This client script retrieves all .out files from the server's working directory:

wb.download\_file("\*.out")

Use the {download\_project\_archive()} function to save, archive, and download the current Workbench project from the server to the client:

wb.download\_project\_archive( archive\_name="my\_project\_archive")

### / Initiate additional PyAnsys services for systems within a Workbench project

#### Link PyMechanical and operate

In a Workbench project, you can operate and link the PyMechanical service from the same client machine. This script creates a Mechanical system server side and then starts the PyMechanical service and client:

from ansys.mechanical.core import
 connect\_to\_mechanical

<pre>wb_script_result =     json.dumps(GetTemplate(     TemplateName="Static Structural (ANSYS)"     ).CreateSystem().Name) """ ) server_port = wb.start_mechanical_server(     system_name=sys_name ) mechanical = connect_to_mechanical(     ip="localhost", port=server_port )</pre>	<pre>r"""import json wb_script_result =     json.dumps(GetTemplate(     TemplateName="FLUENT").CreateSystem().Name) """ ) server_info_file = wb.start_fluent_server(     system_name=sys_name ) fluent = pyfluent.connect_to_fluent(     server_info_file_name=server_info_file )</pre>	<pre>sys_name = wb.run_script_string(     r"""import json wb_script_result =     json.dumps(GetTemplate(     TemplateName="SherlockPre").CreateSystem().Name     ) """ ) server_port = wb.start_sherlock_server(     system_name=sys_name ) sherlock = pysherlock.connect_grpc_channel(     port=server_port</pre>
Initiate the PyFluent service	Initiate the PySherlock service	)
This script initiates the PyFluent service along with the client for a Fluent system that was developed in Workbench:	This script initiates the PySherlock service and its client for a Sherlock system set up in Workbench:	• Getting started
<pre>import ansys.fluent.core as pyfluent</pre>	<pre>from ansys.sherlock.core import launcher as</pre>	• User guide
<pre>sys_name = wb.run_script_string(</pre>	рузнег соск	API reference

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